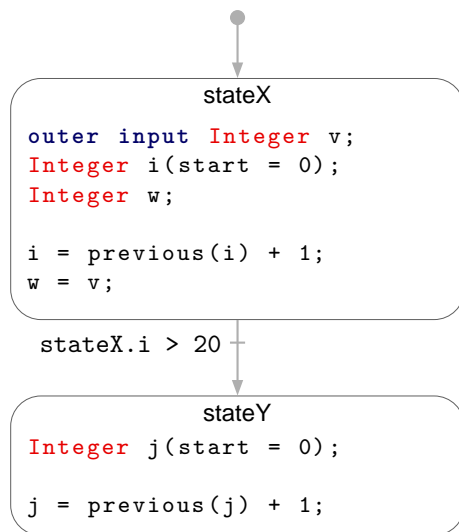
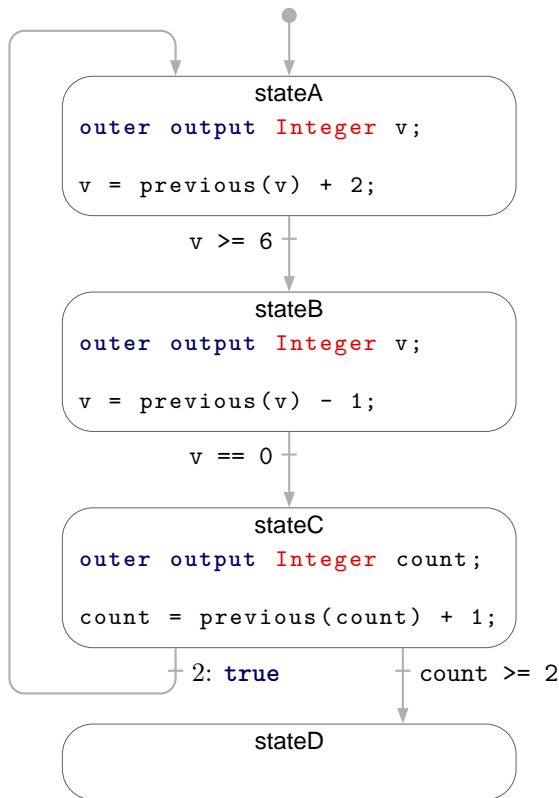


```
inner Integer v(start = 0);
```

```
inner Integer count(start = 0);    state1  
inner outer output Integer v;
```



```
activeState(state1.stateD) and activeState(state1.stateY)
```

